

K-12 Learning Standards in NYS for Computer Science

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Question #1

What Learning Standards do you teach to?

Question #2

Guess how many CS Teachers are in New York, K-12?

Computer Science and Digital Fluency Learning Standards

 January 2020, the NYS Board of Regents Conditionally Approved^{*}: K-12 Computer Science Learning Standards

"Every student will know how to live productively and safely in a technology-dominated world. This includes understanding the essential features of digital technologies, why and how they work, and how to communicate and create using those technologies."





Digital Literacy & Digital Fluency

- "In recent years, digital fluency has emerged as a term to describe the 'next level' of understanding and skill beyond digital literacy. More than just the knowledge and skill to use digital technologies, digital fluency implies an <u>ability to</u> <u>evaluate technologies, transfer understanding to move</u> <u>fluidly between technologies, and create something new with</u> <u>technology</u>."
- *"As there are areas where computer science and digital literacy overlap, a <u>mastery of both areas is necessary</u> to be considered digitally fluent."*





tinyurl.com/nys-draft-cs

Please download or open in a new window.



Timeline

- April 2018 NY Legislation mandates standards
- Sept 2018 'Meeting of Experts' set guidelines and merge with 'Digital Literacy'
- Oct 2018 Call for Volunteer Authors
- Dec 2018-Feb 2019 Authoring Committees
- Oct-Nov 2019 Public Comments on Draft Standards





Contributors

2018 – 2020 Computer Science and Digital Fluency Standards Workgroups

- Over 800 Public Contributions
 - Teachers, Students, Administrators, Parents, Higher Ed, Industry Professionals, etc

http://www.nysed.gov/curriculum-

instruction/computer-science-and-digital-

<u>fluency-learning-standards</u>





Guiding Principles

- Equity & Access
- Interdisciplinary Connections
- Coherence
- Relevance and Engagement
- Revision 'Lens'
 - Clarity, Coherence, Equity, Interdisciplinary, Rigor, Relevant, Specificity





Organization of the Standards

- 4 Grade Bands
 - K-2, 3-5, 6-8, 9-12
- ~35 Standards Per Grade Band
- Standards are in 5 Main Concept Areas
 - Impacts of Computing (7)
 - Computational Thinking (12)
 - Networks & System Design (5)
 - Cybersecurity (5)
 - Digital Literacy (6)





Standards Tables

- Colored Header for the Concept Area
 - Impacts of Computing, Computational Thinking, Networks & System Design, Cybersecurity, Digital Literacy
- Grade Band Columns
 - K-2, 3-5, 6-8, 9-12
- Standard Identifier
 - Example: *3-5.CY.4*
- Standard vs Clarifying Statement vs Example
- Progressive Arrangement
- I 🔩 TEACHING CS



Example: 6-8.CY.4

- Concept: Cybersecurity
- Subconcept: SAFEGUARDS
- Grade Band: 6-8
- Standard Identifier: 6-8.CY.4
- Standard
- Clarifying Statement
- Example



	6-8
6-8.CY.4	
	he limitations of ohic methods.
on recogniz provides a	Statement: The focus is zing that cryptography level of security for data, types of encryption are in others.
basic frequ message e	le: Students could do a ency analysis of a ncrypted with a Caesar ermine how easy it would t it.

Cybersecurity Subconcepts

- Risks
 - Risk is a combination of a vulnerability, the likelihood that the vulnerability will be exploited, and the severity of consequences if the vulnerability is exploited. It is important to <u>understand why data and resources need to be</u> protected and how they might be compromised so the correct safeguards can be put into place.
 .CY.1





Cybersecurity Subconcepts

- Safeguards
 - Programmers and individuals must know how to protect their data and computing resources with common safety measures. When combined, various physical, digital, and behavioral precautions can create a level of digital security.
 _.CY.2 __.CY.3 __.CY.4





Cybersecurity Subconcepts

- Response
 - When a security breach occurs, individuals must decide <u>what actions to take</u>. This takes into account what type of breach occurred and how to improve security moving forward.
- __.CY.5





Question #3

In the standards, find a cybersecurity vocabulary word that a presenter has used during the workshop so far. Report the 'Standard Identifier'



- ***ALL*** Students in K-12 NY Public Schools
- Can be 'Unplugged' for K-2, 3-5, and some 6-8
- Interdisciplinary Connections
- Not necessarily in 'Computer Science Electives'





Roll-Out Timeline

Timetable for Roll-out and Implementation

Dates	Phase	Activities
Final Approval – Aug. 2021	Awareness- Building	Roll-out and building awareness of the new standards and timeline for implementation
Sept. 2021 – Aug. 2023	Capacity-Building	Focus on curriculum development, resource acquisition, professional development
Sept. 2023 – Aug. 2024	Year 1 Implementation	All credit-bearing Computer Science courses will be aligned with NYS CS&DF Standards
September 2024	Full Implementation	CS&DF Standards implemented in all grade bands K-12







Cyber Secu	rity Lesson Plan
Lesson Title: Grade Level:	Summary:
Learning Objectives/Outcomes, Upon completion student will be able to:	Learning Types: Presentation, Project, Writing Assignment, Observation, Oral Questioning, Other
How will you facilitate learning? Warm up activity, focused activity closure, reflection?	Materials List:
	Accommodations:
Description of Activity:	
CS4HS Cybersecur	ity Virtual Workshop

August 2020 Dillon



Resources

- Western NY CSTA: <u>westernny.csteachers.org</u>
- https://sites.google.com/view/csteachersny
- https://code.org/yourschool
- https://www.csteachers.org
- <u>http://www.nysed.gov/curriculum-</u> <u>instruction/computer-science-and-digital-</u> <u>fluency-learning-standards</u>

